

## X by Kenton Knepper

Art-Nr.: \_16670\_ / GTIN: neu / Marke: [Knepper, Kenton](#)



X contains over a dozen extremely strong, yet very easy-to-do effects from Kenton Knepper, including pieces straight from his professional act. Kenton's unique use of linguistics, multiple-reality ploys and "special somethings" make for the sensational impact these effects have on audiences.

Here are just a few of the effects in X:

- Imagine giving a spectator a pair of "X-Ray Glasses" which apparently allow her to see inside a pocket or cardbox! The glasses can be examined and there is nothing to ditch, palm or sneak out.
- A spectator seemingly uses her own intuition to pick the one unmarked coin from others donated and initialed by audience members. The coins are then handed back to the owners - no coin switch required.
- A spectator chooses which bottle of three is the safe bottle - two are "poisoned". She easily chooses the correct "clean and safe" bottle, as the other two poisoned ones have large X marks on them (no nailwriter).

X also includes Docc Hilford's amazing Traveler effect: A spectator travels through time, and upon her return chooses three

## Produktinformation



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postcards in order. Each postcard predicts the exact order in which the spectator would select them!

Staplebound, 26 pages.