

Pussey Galore

Art-Nr.: 77215 / GTIN: neu / Marke: [Flying Carpet Magic](#)

5,00EUR

inkl. 19% USt. zzgl. Versand

 Nur noch ein Exemplar vorhanden!



EFFECT:

The Magician takes a smart black wallet from his pocket and from it removes two cards; one has a picture of a cute mouse printed on it, the other has a picture of a door. These two cards are then placed together and 'sandwiched' between two pieces of clear perspex which are held together by elastic bands. The whole set-up is then handed to a spectator for safekeeping.

The magician then returns to the wallet and removes another card on which is printed the silhouette of a 'Pussey cat'. The wallet may be examined. The cat card is shown both front and back and then replaced in the wallet, which because of its transparent front allows the cat to be seen. The wallet is closed. Magical passes are made and the performer asks the person being the two cards imprisoned between the perspex whether he felt anything. The spectator replies to the effect that he did not. "Funny" says the magician, "Because the cat has left the wallet." But when the wonder worker opens the wallet, the cat is seen to be still there - much to the performer's consternation! The magician says that he will try again. After further frantic passes the performer opens the wallet and the audience can still see the cat - but the performer is also smiling. He slowly withdraws the card from the wallet and to the amazement of all it is found that the cat has gone - truly gone - as there is now only a cut-out in the card where the cat had been.

The performer now takes the cards imprisoned between the two pieces of perspex. He removes the elastic bands and the clear plastic. He then slowly and deliberately, without any false moves, separates the two cards; the first is seen to still have the picture of the door printed upon it. However, on the second card there sits the pussey cat. The performer explains that the mouse got away through a crack in the door. The little mouse can make his reappearance (a duplicate naturally) anywhere the performer wishes - tucked under a coat lapel or tie, under an ashtray, etc., etc.

REQUIREMENTS:

1. A black wallet which when opened reveals two pockets which are covered by transparent fronts.
2. The 'Pussey Cat' card. This is in fact made up of two cards. The first has a cut-out of the cat removed and the second has a black face. Thus when the two cards are placed together, with the black faced card at the rear, the appearance is of one ordinary card with a black cat printed upon it. The black card has also had one of its long sides cut crescent shaped. (This depends on the style of wallet you have, and will be explained later.)
3. Two other cards; one has a picture of a very cute mouse printed on it, the other has a door, "Chez Moi" - the door to the mouse house.
4. A wafer thin cut-out of the pussey cat. The back of this card has been specially treated so that it will gently adhere to the face of the mouse card. It is also to be noted that the back of the cut-out matches the backs of all the cards so that when matched up on the back of the door card, the cut-out is invisible.
5. Two sheets of clear perspex and some elastic bands. (Not supplied)
6. Additional mice . . . if you wish to make the mouse reappear at the end of the routine.



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