

## THE CREATIVE MAGIC OF PAVEL VOL 4

Art-Nr.: dvd-5220



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### Produktinformationen "The Creative Magic of Pavel Vol. 4"

Volume four contains the secrets, many revealed here for the first time, to some of Pavel's favorite close-up effects. These tricks can best be characterized with the following two words: deceptive and easy. In fact, most of the routines require very little sleight of hand and will suit any magician's level of skill. Everyone will surely find something they like on this volume.

**SPOTTED CARD CLIMAX** - Two cards are freely chosen and vanish. After many unproductive attempts to find the vanished cards, the performer gives up and performs a trick with paddles. Dots appear, multiply and jump from one paddle onto another and finally disappear. The spectator is asked to name his card (which actually returned to the deck.) Amazingly, the dots from the paddles are found attached to the back of this card. As the performer turns around, the second chosen card is seen pinned to his back.

- **IMPOSSIBLE RISING CARD** - A spectator picks a card (free choice), signs the face with a marker, returns the card to the deck, shuffles the cards and places the deck into the card case. The performer takes the marker and waves it above the

case. As if by magic, the signed card rises out of the case. This is a further development of the Cabaret Rising Card featured on Magnetic Tricks Video Volume 2.

- SIGHT AT FINGERTIPS - A clear box full of pins with different colored heads is thoroughly shaken. The magician places the box behind his back and as the spectators call out colors, the magician produces the corresponding pins. In a similar way, when the pins are dropped into an opaque tissue bag, the magician infallibly detects the head pins of the named colors. Sight at Fingertips features two different methods - both are unique.

- THE ULTIMATE LAST CARD - A card is selected and returned to the deck. The cards are dealt face-down into six equal piles in a row. A regular die is cast at random. The pile corresponding to the number thrown on the die is kept; the other five piles are eliminated. The die is thrown once more to determine a card from the remaining six. The last card happens to be the selected card!

- INSEPARABLE MATCH-HEADS - The theme may look familiar but the props and the routine are different. The effect is that a tiny match head is placed into a closed fist while another match head is pocketed. When the fist is opened, both match heads happen to be together. This is repeated several times. In the end, the match heads unexpectedly vanish from the hand. This little trick using impromptu props can be performed anywhere anytime.

- CHAMELEON KNOTS IN SHOELACE - A two-tone shoelace, half white and half red, is displayed. A knot is tied in each half. By passing the fingers along the shoelace, the knots change colors. Now, the knot in the white half is red and the knot in the red half is white! Another stroke and the knots turn to their original colors. They are untied and the shoelace is handed out for examination.

- RING TRANSPOSITIONS - Three red and three blue rings (shown both sides) travel successively from one hand into the other. First, two rings then four rings and finally all six rings change places. The rings are then clipped onto a piece of string in this order: red, red, red, blue, blue, blue. A shake of the string and the rings are now in alternating sequence.

- (IN)VISIBLE CARD IN CASE - The magician mimes dealing cards from an "invisible" deck. Each card is called by the name and a spectator is invited to say stop. The indicated card (the Queen of Hearts, say) is placed into an "invisible" empty card case which is put (still invisible) into the magician's pocket. A second later, the magician removes a materialized (visible) card case from the pocket. The Queen of Hearts is found inside.

- CARDEATER - The performer introduces Engelbert, a tiny green turtle pictured on a blank-faced card. Actually, Engelbert is a fearsome cardeater. By a simple stroke, he erases a playing card, turning it blank on both sides. After having "eaten" four cards selected by the spectators, Engelbert is seen to have grown up. The turtle has become big and fat.

- TRANSPARENCY - A blank card (shown both sides) is sandwiched between two clear plastic plates and secured with rubber bands. Another card, selected from a complete deck (say the Five of Diamonds) is pushed against the plates. When this card is turned over, it is seen to be blank. Simultaneously, the card imprisoned between the plates has changed to the Five of Diamonds. Everything can be examined.